

GameOn Entertainment Technologies Concludes a Successful First Trading Day on the CSE Under the Ticker Symbol "GET"

Vancouver, British Columbia--(Newsfile Corp. - June 2, 2021) - GameOn Entertainment Technologies (CSE: GET) ("**GameOn**" or the "**Company**") is pleased to announce the highly anticipated completion of its first day trading on the CSE under the symbol 'GET' with a resulting closing share price of \$0.74. The public listing of GameOn on the CSE follows the successful completion of an oversubscribed financing of \$5.77 million in March 2021.

Message from the CEO

CEO of GameOn Entertainment Technologies, Matt Bailey stated: "We are thrilled to have investors welcome our company to the public markets. After months of preparation for our listing, we have successfully completed the first major step as a newly public company. We are thankful to see so many enthusiastic shareholders, and we look forward to continuing the momentum by providing value to all stakeholders."

Information Regarding Listing Designation

The Company would like to notify shareholders that it is aware that certain platforms are displaying the corporate name under the symbol 'GET' as Perk Labs. The platforms will be corrected over the next few days. Perk Labs is not affiliated to GameOn and all trading activity under the symbol 'GET' as of June 1, 2021 is for shares in GameOn Entertainment Technologies.

On behalf of the Board of Directors

Matt Bailey

Director and Chief Executive Officer

GameOn Entertainment Technologies Inc.

www.gameon.app (<https://www.newsfilecorp.com/redirect/VmD1PuqgXm>)

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ABOUT GAMEON ENTERTAINMENT TECHNOLOGIES INC.

GameOn Entertainment Technologies (GET) is the leading technology company providing consumers, broadcasters, sportsbooks, venues and brand partners with interactive, social experiences around sports, television and live events. After completing the Comcast NBCUniversal LIFT Labs Accelerator, powered by Techstars in 2018, GameOn has secured distribution and white label projects with several partners. V2 Games Inc. completed the asset purchase of GameOn in December 2020.

Forward-Looking Information

This news release contains "forward-looking information" and "forward-looking statements" (collectively, "forward-looking information") within the meaning of applicable securities laws. Forward-looking information is generally identifiable by use of the words "believes," "may," "plans," "will," "anticipates," "intends," "could," "estimates," "expects,"

"forecasts," "projects" and similar expressions, and the negative of such expressions. Forward-looking information in this news release include statements about GameOn's listing and commencement of trading on the CSE.

Forward-looking information is subject to known and unknown risks, uncertainties and other factors that may cause the Company's actual results, level of activity, performance or achievements to be materially different from those expressed or implied by such forward-looking information. Forward-looking information is based on the reasonable assumptions, estimates, analysis and opinions of management made in light of its experience and perception of trends, current conditions and expected developments, and other factors that management believes are relevant and reasonable in the circumstances at the date such statements are made. Although the Company has attempted to identify important factors that could cause actual results to differ materially from those contained in forward-looking information, there may be other factors that cause results not to be as anticipated. There can be no assurance that such information will prove to be accurate, as actual results and future events could differ materially from those anticipated in such information. Accordingly, readers should not place undue reliance on forward-looking information. All forward-looking information herein is qualified in its entirety by this cautionary statement, and GameOn disclaims any obligation to revise or update any such forward-looking information or to publicly announce the result of any revisions to any of the forward-looking information contained herein to reflect future results, events or developments, except as required by law.

Neither the CSE nor its Regulation Services Provider (as that term is defined in the policies of the CSE) accepts responsibility for the adequacy or accuracy of this release.

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