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PRESS RELEASE

FOR IMMEDIATE RELEASE

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STOMPY BOT ANNOUNCES THE RELEASE OF HEAVY GEAR ASSAULT THROUGH STEAM IN DECEMBER 2016

Stompy Bot Corporation (CSE: BOT) ("**Stompy Bot**") confirms the release date in mid-December 2016 for its flagship PC title Heavy Gear® Assault on the Steam digital distribution platform. Steam has 125 million active users with 13.2 million as a concurrent peak.

Jon Gill, Chairman of Stompy Bot said, "The long anticipated launch of Heavy Gear® Assault is the first mech shooter powered by Epic Game's Unreal Engine 4. It pushes the boundaries of your personal war machine, in an all-out corporate sponsored warfare, seeking fame and glory while defeating your opponent. Players will enjoy unparalleled customization, beautiful environments, innovative e-sports integration and a dynamic combat system."

The launch of Heavy Gear® Assault will be marketed in partnership with European based iQU - a marketing and press agency for AAA video game titles, through their worldwide network. iQU has successfully marketed over 2000 video games through 4,500 network partners supporting over 1.2 billion player transactions, with a 20 million + active play-base.

Heavy Gear® Assault will also receive marketing and social media promotion through our partner networks including both Epic Games and NVIDIA.

Stompy Bot also announces the opening of their AAA design and development studio, located in the Saint John, New Brunswick. This studio is focused exclusively on the development of their second video game title – Sabotage - whose start up funding was provided by the Canadian Media Fund. The company has also secured employment funding through the Province of New Brunswick's Workforce Expansion Program and the One Pledge Fund facilitated through Opportunities New Brunswick. This program provides employment subsidization of \$10/hour for 52 weeks per eligible employee. Our development studio's home is shared with many of Canada's east coast up and coming technology and media companies.

About Stompy Bot Productions

Stompy Bot Productions is a wholly owned subsidiary of publicly traded Stompy Bot Corporation (CSE: BOT) – an independent video game developer and digital media publisher. Stompy's growth strategy is to become a premier independent multimedia publisher. Their indie philosophy is to identify and acquire unique video game properties, apply innovative technologies, game development expertise, partner with movie studio resources and manage entertainment brands through a global media marketing approach. Stompy Bot is the exclusive Heavy Gear digital games license holder and publisher of Heavy Gear Assault, a next generation PC title using Epic Game's latest Unreal Engine 4 technology. For more information visit www.stompybot.com.

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Forward-Looking Information

Certain information set forth in this news release may contain forward-looking information that involve substantial known and unknown risks and uncertainties. This forward-looking information is subject to numerous risks and uncertainties, certain of which are beyond the control of the Company, including, but not limited to, the impact of general economic conditions, industry conditions, and dependence upon regulatory approvals. Readers are cautioned that the assumptions used in the preparation of such information, although considered reasonable at the time of preparation, may prove to be imprecise and, as such, undue reliance should not be placed on forward-looking information. The parties undertake no obligation to update forward-looking information except as otherwise may be required by applicable securities law.