

Fandom Sports Enables Valorant and 10 Other Leading Game Titles for Actionable Wagers and Predictions

Vancouver, British Columbia--(Newsfile Corp. - June 3, 2021) - Fandom Sports Media Corp. (CSE: FDM) (OTCQB: FDMSF) (FSE: TQ43) ("Fandom Sports" or the "Company") is pleased to announce that the Company has successfully enabled Valorant, FIFA, Overwatch, Call of Duty, Rocket League, Rainbow Six, StarCraft BroodWar, King of Glory, Warcraft 3, StarCraft 2, and World of War Craft to present actionable predictions and wagers on the Fandom Sports Unified Information Access ("UIA") platform.

The Company previously announced the completed development of APIs for League of Legends, DOTA 2 and CS:GO. Receiving data for the new game titles allows the Fandom Sports team to train the prediction models and pattern recognition needed for dynamic wagering and predictions and system generated reconciliation. Fandom Sports utilizes machine learning enabled neural networks as a superior method to otherwise person-dependant static predictions as used by competing wagering and predictions platforms.

"The dynamic capabilities of the Fandom Sports UIA platform is enabling the Company to remain nimble and expand to emerging popular game titles. As gamers' tastes and preferences mature and evolve, Fandom Sports will remain at the forefront of those expanding preferences while reducing risk arising from changing usage trends while constantly growing our predictive coverage universe," states David Vinokurov, CEO and President.

Social Platform Integrations

Fandom Sports is also pleased to announce that the Company's platform now facilitates:

- Social invitations to connect via contacts
- Social network integrations
- Sharing of predictions/wagers on social platforms

The Company has enabled various iterations of these features with the following platforms: Facebook, Google, Twitch, WhatsApp, Viber, Pinterest, Reddit, Telegram, Twitter, Viber.

Fandom Sports has also activated multi-language support for English, French, Spanish, German, Italian Portuguese, Hebrew, Russian, Chinese, Arabic, Japanese, and Greek.

"The recently completed game and social connectivity modules are key elements of the overall plan to facilitate social predictions/wagers on all streamed content platforms. The Company is eager to demonstrate the full UIA platform capabilities to Esports fans regardless of whether they are wagering or making predictions via social platforms. Fandom Sports' goal of being the agnostic prediction engine for globally streamed content is beginning to manifest itself and we're excited to complete payment integrations for the launch of the regulated wagering module. An update on this front will be issued shortly as the Company works through testing of various provider solutions," continued David Vinokurov

"PLAY. PREDICT. GET REWARDED."

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The CSE has not reviewed and does not accept responsibility for the adequacy and accuracy of this information. This news release may contain forward-looking statements. These forward-looking statements do not guarantee future events or performance and should not be relied upon. Actual outcomes may differ materially due to any number of factors and uncertainties, many of which are beyond the Company's control. Some of these risks and uncertainties may be described in the Company's corporate filings (posted at www.sedar.com).

The Company has no intention or obligation to update or revise any forward-looking statements due to new information or events. This press release contains forward-looking statements about FANDOM SPORTS. Forward-looking statements may be identified by the use of words like "believe," "expect," "anticipate," "estimate," "plan," "consider," "project," and similar references to the future. Forward-looking statements reflect FANDOM SPORTS' good-faith evaluation of information available at the time the forward-looking statements were made. These forward-looking statements are subject to a number of risks and uncertainties, and our actual results may differ materially from those projected. Please refer to FANDOM SPORTS' annual and quarterly reports filed on SEDAR for a full discussion of those risks and uncertainties we view as most important. Forward-looking statements are not, and should not be relied upon as, a guarantee of future performance or results, nor will they necessarily prove to be accurate indications of the times at or by which any such performance or results will be achieved. As a result, actual outcomes and results may differ materially from those expressed in forward-looking statements. We undertake no obligation to update or revise forward-looking statements.

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