



FANDOM SPORTS Closes Oversubscribed Private Placement on Sports Application Technology
Private Placement Oversubscribed by Technology Partner and Management Participation

Vancouver, British Columbia, (August 22, 2019) – FANDOM SPORTS Media (CSE: FDM) (OTC: FDMSF) (FRANKFURT: TQ42) is pleased to announce the company's technology bridge-funding-focused private placement opened on June 12, 2019, has closed. The private placement attracted a new technology investor-partner and was oversubscribed at 105%, closing at \$308,040. Deqode, <https://deqode.com/>, has joined FANDOM SPORTS' current private placement offering together with the Company's Management as new investors.

Deqode is the FANDOM SPORTS' technology development partner brought on to introduce new features and enhance the user experience in the FANDOM SPORTS APP.

The proceeds will be used for the completion of the live sports application development and technology integrations for commercial launch. The FANDOM SPORTS app is available in the Apple App Store and Google Play Store - revolutionizing the world of sports fandom.

The Platform on which the FANDOM SPORTS app is built is now ready for immediate global expansion, subject to operational funding. The trash talking can now begin about ALL sports globally, and especially the TOP news stories in sports, whether it be the 6+ hour tennis match at Wimbledon or England winning its first ever world championship in cricket. All sports will be covered year-round, whether in season or not, as hardcore sports fans follow what happens with their sport 12 months out of the year.

All daily content, called the FANDOM TOP 10, will be curated by the FANDOM SPORTS content team and users can engage in trash talk while gaming with FANCOINS. Users who are most active on the app and engage in trash talk daily, will be awarded with real-life rewards, like game tickets and gear. Users will also be able to upload their own videos and photos specifically related to their specific sport's fandom as FANDOM SPORTS is teaming up with Finnish company, BCaster, <https://www.bcaster.com/>.

BCaster will form a social media network of FANDOM SPORTS users inside the app. All users will be connected automatically. Fans can use features like commenting and liking each others videos and photos that work so well in other social media apps. This allows FANDOM SPORTS to keep the app users engaged and producing organic content inside the app. BCaster also provides an engine to assure that all UGC is monitored and any and all harmful content will be flagged and removed automatically.

FANDOM SPORTS has secured its Board of Directors for 2020. The Company issues 1MM options at \$0.05 to each Director for their years of service. Options were granted August 21, 2019.

FANDOM SPORTS Media Corporation has discontinued the position of Retail Investor consulting. Therefore, the agreement with Eric Bau, Investor Relations Manager, will conclude at the end of August,

2019. We thank Eric for all of his hard work and for being part of the team during the past year while the company created the Platform and Live Sports App. We wish him continued success!

FANDOM SPORTS moves its corporate address from Toronto to New York City and has filed the new address with both SEDAR and CSE. The new mailing address for the company effective, September 1, 2019 is 694 Main St, New York, NY 10044.

About FANDOM SPORTS:

“Play. Predict. Get Rewarded.” **FANDOM SPORTS** Media is an entertainment and gaming company “Hell Bent” on finding and creating the best interactive sports and esports content. FANDOM SPORTS allow super fans to unleash their primal sports passions by engaging with other fans, cheering for their favourite teams and players and jeering their opponents.

The FANDOM SPORTS app allows users to unleash their primal sports passion by allowing fans to **play**, **predict** and **get rewarded** on real time sport and esports events. The company’s 1-2-1 strategy is built on a Blockchain Platform two global apps with one FANCOIN economy for super fans fight one another within an entertaining mobile application and to get rewarded for the action.

For additional Information:

Investor Relations

Email: info@fandomsports.net

Or

Sales & Partnerships

Email: support@fandomsports.net

DISCLAIMER:

The CSE has not reviewed and does not accept responsibility for the adequacy and accuracy of this information. This news release may contain forward-looking statements. These forward-looking statements do not guarantee future events or performance and should not be relied upon. Actual outcomes may differ materially due to any number of factors and uncertainties, many of which are beyond the Company’s control. Some of these risks and uncertainties may be described in the Company’s corporate filings (posted at www.sedar.com).

The Company has no intention or obligation to update or revise any forward-looking statements due to new information or events. This press release contains forward-looking statements about FANDOM SPORTS. Forward-looking statements may be identified by the use of words like “believe,” “expect,” “anticipate,” “estimate,” “plan,” “consider,” “project,” and similar references to the future. Forward-looking statements reflect FANDOM SPORTS’ good-faith evaluation of information available at the time the forward-looking statements were made. These forward-looking statements are subject to a number of risks and uncertainties, and our actual results may differ materially from those projected. Please refer

to FANDOM SPORTS' annual and quarterly reports filed on SEDAR for a full discussion of those risks and uncertainties we view as most important. Forward-looking statements are not, and should not be relied upon as, a guarantee of future performance or results, nor will they necessarily prove to be accurate indications of the times at or by which any such performance or results will be achieved. As a result, actual outcomes and results may differ materially from those expressed in forward-looking statements. We undertake no obligation to update or revise forward-looking statements.

SOURCE: FANDOM SPORTS

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